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CAPCOM[®] SHOWCASES *BOMBASTIC*[™] EXPLOSIVE FUN, FANTASTIC ACTION

 E^3 , LOS ANGELES – May 14, 2003. — Capcom®, a leading worldwide developer and publisher of video games, today announced plans to release **Bombastic** for the PlayStation®2 computer entertainment system. **Bombastic** puts players in control of a veritable minefield of explosive, moving dice. Players are challenged to connect dice in "like" combinations, such as four four's or six six's. As this happens, the dice "blink" briefly before they explode causing deviating chains and clearing each stage of the volatile dice. It is fast paced action and explosive fun that will entertain players for hours. **Bombastic** is scheduled to release this July.

Bombastic offers numerous modes of play including:

- **Quest Mode** This world / stage selection mode offers an adventure where players travel to many worlds. Players will strive to make it to the final stage as they face many enemy attacks and exploding dice.
- **Battle Mode** In this mode players scramble to get to specific spots on each die. Each time they are successful their meter will increase. Once this meter is full, they have won the game.
- War Mode This pulse-pounding mode pits five characters against each other in a battle of survival. The key to victory is to be the last character alive.
- Classic Mode In this mode the goal is to eliminate dice by linking like numbers. The player earns points each time a link is made.
- More details to follow!

Capcom Entertainment, headquartered in Sunnyvale, California, is a wholly owned subsidiary of Capcom, Co., Ltd. of Japan. A leading force in the multi-billion dollar interactive entertainment industry, Capcom's legacy spans more than 23 years of entertaining video gamers. Capcom develops, markets, and distributes home video games for the PlayStation® game console, PlayStation®2 computer entertainment system, Nintendo GameCubeTM and XboxTM game consoles, Game Boy® Advance and Game Boy® Color Systems, personal computers, and coin-operated games. Worldwide recognizable product lines include the *Resident Evil, Devil May Cry, Street Fighter, Mega Man, Breath of Fire, and Onimusha* series. World headquarters in Osaka, Japan, the company also has offices in Tokyo, Hong Kong, London and Sunnyvale, California. The company is publicly traded on the Tokyo Stock Exchange code number 9697.

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